



# BIONICLE

METRU NUI

22

JANUARY  
2005

## HORDIKA UNLEASHED!

\$2.95



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16 NOV '04

# BIONICLE



Having found a new land where they hope the Matoran will be safe from harm, the Toa Metru have returned to Metru Nui to save the rest of the population. But they have come back to a city radically changed, and for the worse - darkness and strange webs shroud the buildings, an earthquake has badly damaged large areas, and bizarre creatures are visible moving in the mist. Worse, the Archives have been shattered, freeing every Rahi inside to roam the city.

Despite all this, Toa Vakama remains confident that his team can rescue the sleeping Matoran from beneath the Coliseum and get them out of the city. After all, they are Toa! They have defeated Makuta, Dark Hunters, Vahki, and the Morbuzakh. There is nothing in this city of shadows that could harm them ...

Or is there?

.....  
**Greg Farshtey**  
.....writer

.....  
**Ken Lopez**  
.....letterer

**Randy Elliott**  
.....artist

**Jaye Gardner**  
.....editor

**Pete Pantazis**  
.....colorist

**Toby Dutkiewicz**  
.....art director/design

HAVING DEFEATED MAKUTA\*, THE TOA METRU MANAGED TO ESCAPE METRU NUI AND FIND A NEW LAND IN WHICH THEY HOPE MATORAN CAN DWELL IN PEACE.

NOW THEY HAVE RETURNED TO THE CITY OF LEGENDS TO RESCUE THE SLEEPING MATORAN FROM THE COLISEUM.

\*FOR THE WHOLE STORY, CHECK OUT BIONICLE 2: LEGENDS OF METRU NUI, AVAILABLE NOW ON DVD AND VIDEO.

SO FAR, IT'S NOT GOING WELL.

YUCK!  
WHEN I GET MY HANDS ON MATAU...

**SPLORCH**

THERE SEEMS TO HAVE BEEN AN ERROR IN OUR TRAVEL... PILOT ERROR.

HEY, DON'T BLAME ME FOR THE SHIP'S HARD-CRASH! I WAS JUST ORDER-TAKING. VAKAMA WAS THE ONE ORDER-GIVING.

THE IMPORTANT THING IS THAT WE ARE ALL HERE AND ALL SAFE. BUT...

WHERE'S VAKAMA?



# MONSTERS IN THE DARK

OH, NO...  
LE-METRU...

NOT JUST  
LE-METRU,  
SISTER--  
THE WHOLE  
CITY.

WHAT'S THAT  
MIST-FOG? AND  
ALL THOSE  
WEBS?

IF THIS IS  
WHAT HAPPENS  
WHEN WE WIN A  
FIGHT... I HOPE  
WE NEVER LOSE  
ONE.



LESS TALK. FOCUS ON THE MISSION.

I DIDN'T THINK WE WERE HERE FOR A HOLIDAY SLOW-STROLL.



SCOUT AHEAD, MATAU-- QUIETLY, FOR A CHANGE.

A LITTLE TOO MUCH ORDER-GIVING, IF YOU ASK ME, FIRE-SPITTER.



A MESSAGE IS SENT THROUGH THE STRANDS OF WEBBING THAT COVER THE CITY.

SHORT AND SIMPLE, IT WILL BRING A THOUSAND CREATURES OF THE SHADOWS AFTER THE TOA METRU:



"THE HUNT HAS BEGUN."



VISORAK!

WHAT?

THAT NAME... ONEWA, YOU SAID THAT NAME ONCE, WHEN YOU WERE IN A TRANCE.\*

\*IN BIONICLE ADVENTURES #6: MAZE OF SHADOWS.

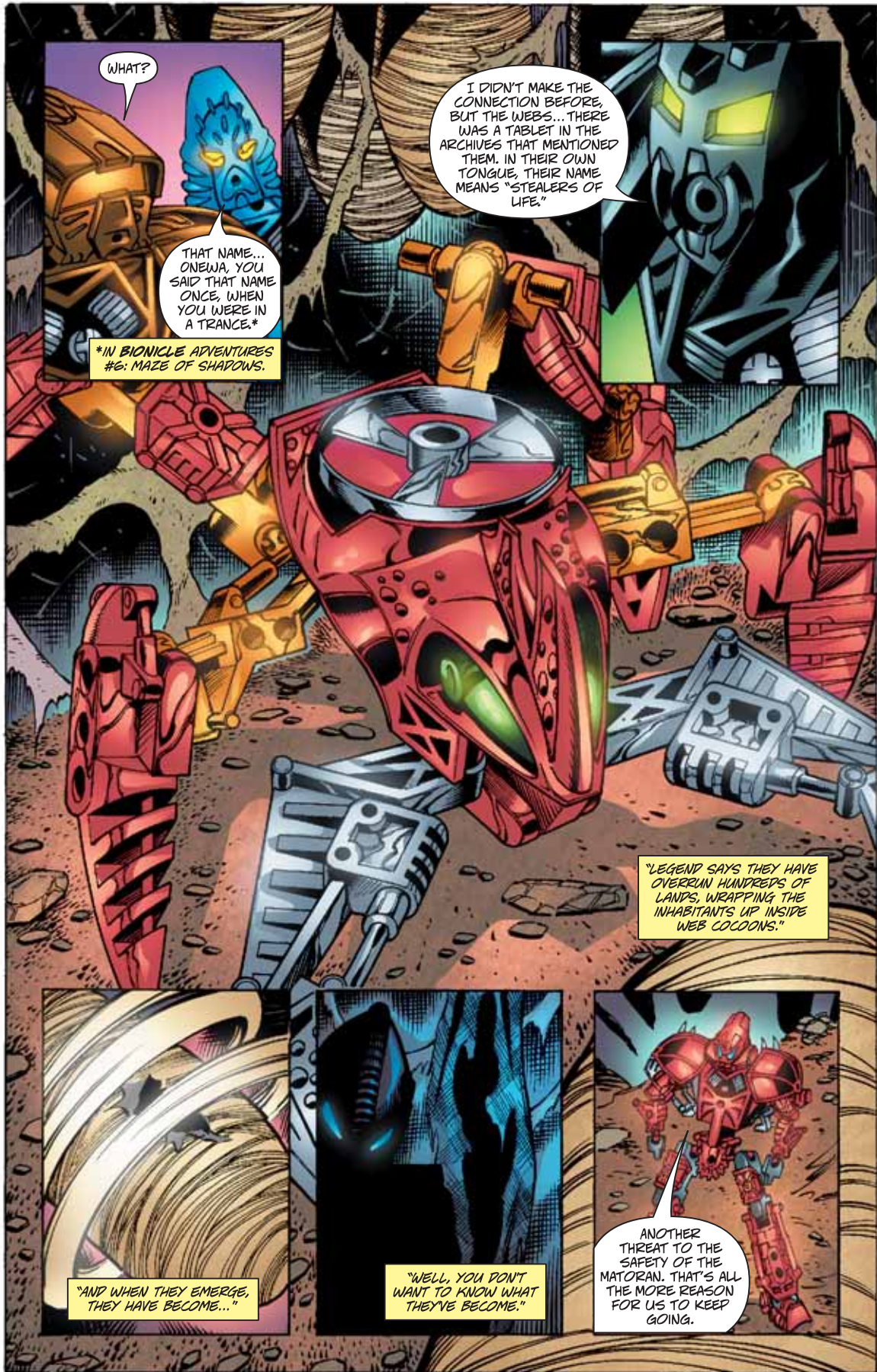
I DIDN'T MAKE THE CONNECTION BEFORE, BUT THE WEBS... THERE WAS A TABLET IN THE ARCHIVES THAT MENTIONED THEM. IN THEIR OWN TONGUE, THEIR NAME MEANS "STEALERS OF LIFE."

"LEGEND SAYS THEY HAVE OVERRUN HUNDREDS OF LANDS, WRAPPING THE INHABITANTS UP INSIDE WEB COCOONS."

"AND WHEN THEY EMERGE, THEY HAVE BECOME..."

"WELL, YOU DON'T WANT TO KNOW WHAT THEY'VE BECOME."

ANOTHER THREAT TO THE SAFETY OF THE MATORAN. THAT'S ALL THE MORE REASON FOR US TO KEEP GOING.







LATER...

SEE? I TOLD YOU WE WOULD MAKE IT HERE WITHOUT ANY PROBLEM.

SURE, IT WAS ONE BIG HAPPY-WALK...

\* FOR FULL DETAILS OF THE JOURNEY, CHECK OUT BIONICLE ADVENTURES 7: WEB OF THE VISORAK.



DON'T LOOK NOW, MATAU, BUT IT'S ABOUT TO GET WORSE.

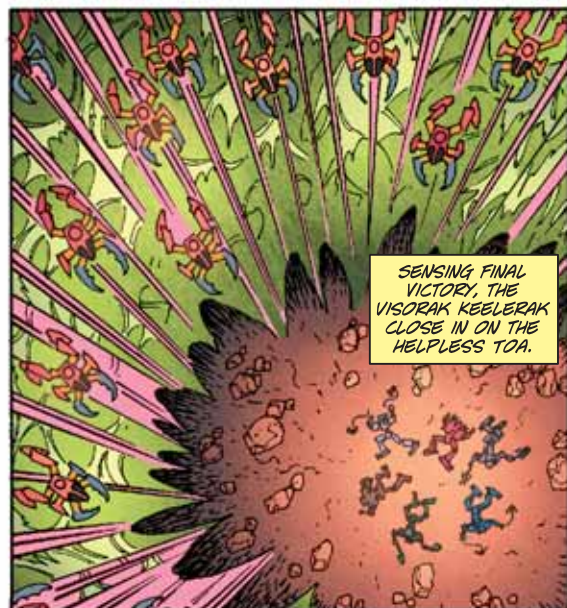


THE VISORAK SPINNERS STRIKE THEIR TARGETS.

UNNNNGHH!



INSTANTLY PARALYZED, THE TOA FALL!



SENSING FINAL VICTORY, THE VISORAK KEELERAK CLOSE IN ON THE HELPLESS TOA.



THE HUNT HAS ENDED IN THE ONLY WAY IT COULD. BUT THE NIGHTMARE IS JUST BEGINNING...





# TOA HORDIKA

Once, they were **TOA METRU**, the greatest heroes in a city of legends. Now they have become **TOA HORDIKA** - half-TOA, half-beast, transformed by the power of the Rahi. Will their **RAHI** sides drag them down into darkness...



## **Toa Hordika Vakama**

603 6030000 603000

In his efforts to be a great leader, Vakama led his friends into a trap. Now he must resist the temptation to give in to the beast inside of himself. His blazer claws allow him to charge up his Rhotuka fire spinner for even greater power.



## **Toa Hordika Nokama**

603 6030000 603000

Nokama is torn between her peaceful, calm side and the raging Rahi unleashed in her by her mutation. Her fin barbs can be used for underwater climbing or to charge up her Rhotuka water spinner to awesome levels.



## **Toa Hordika Whenua**

603 6030000 603000

Despite being mutated into a Toa Hordika, Whenua has dedicated himself to saving all the Rahi menaced by the Visorak. His twin thumper tools can summon creatures from deep underground or charge up his Rhotuka earth spinners to unleash earthquakes.

# ARE ON THE LOOSE!

legends. Now, as darkness shrouds METRU NUI, they have the venom of the evil VISORAK spiders. Will they still succeed in the shadows forever?

## Toa Hordika Nuju

600 000000 0000

Once the most rational Toa, Nuju now must fight to control the darkness of his Hordika half. His Hordika teeth tools can be used for climbing, communication with Rahi, or to charge up his Rhotuka ice spinner.



## Toa Hordika Onewa

600 000000 0000

Only his willpower keeps Toa Hordika Onewa a hero, despite the call of the Hordika to forget his duties and live like a wild Rahi. His claw clubs can hurl stones with uncanny accuracy, and also charge up his Rhotuka stone spinner to the maximum.



## Toa Hordika Matau

600 000000 0000

Matau hates being a Hordika and will take any risk to reverse the mutation. His fang blades can slice through even the strongest Visorak webbing, or charge up his Rhotuka wind spinner.









YOU HAVE BECOME BOTH MORE AND LESS THAN WHAT YOU WERE.

WE ARE THE RAHAGA. I AM NORIK, AND THIS IS GAAKI, POUKS, KUALUS, BOMONGA AND IRUINI.

WE HAVE BEEN LIVING IN THE SHADOWS OF METRU NUI SINCE BEFORE THE CATACLYSM. WE KNOW WHY YOU RETURNED, AND WE KNOW WHAT HAS HAPPENED TO YOU.

HOW CAN WE TRUST THEM? LOOK AT THEM!

YOU WERE INJECTED WITH VENOM WHILE IN THE COCOONS. IT HAS TURNED YOU INTO TOA HORDIKA--HALF HERO, HALF BEAST. YOU ARE TAINTED WITH DARKNESS NOW... YOUR MASKS WILL NO LONGER SERVE YOU.

LOOK AT OURSELVES, ONEWA, AND ASK YOURSELF HOW CAN WE NOT? SPEAK, NORIK, AND WE SHALL LISTEN.

YOU MUST MASTER YOUR NEW FORMS AND POWERS IF YOU HOPE TO SURVIVE.

"BUT BEWARE. IF THE VENOM IS NOT ERASED FROM YOUR SYSTEM IN TIME, YOU WILL REMAIN THIS WAY FOREVER.

"WORSE, YOU WILL BECOME BEASTS IN FACT AS WELL AS APPEARANCE... GIBBERING THINGS THAT STALK THE NIGHT, BRINGING DESTRUCTION."



THE METRU NUI COLISEUM.

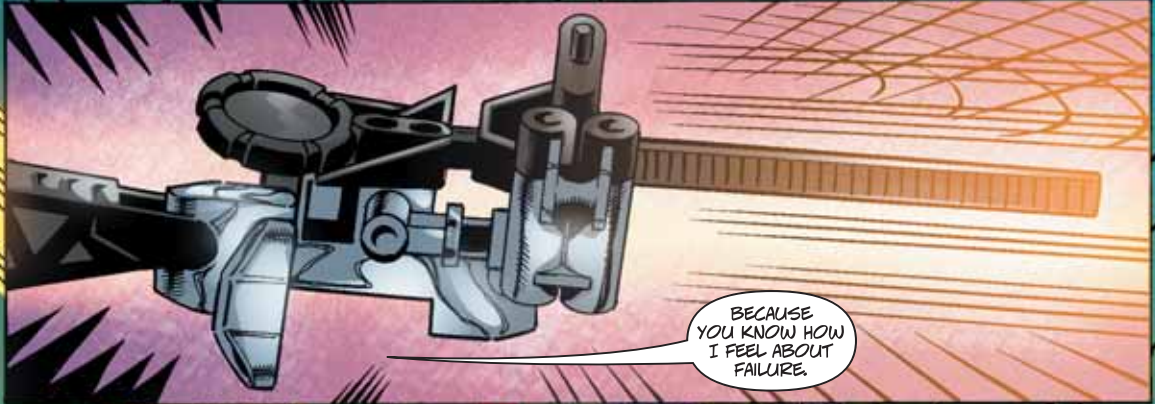
ONCE THE HOME TO TURAGA DUME, MATORAN SPORTING COMPETITIONS, AND NAMING DAY CEREMONIES ...



NOW HOME TO SOMETHING VERY DIFFERENT AND VERY DANGEROUS.



I ASSUME YOU ARE HERE TO TELL ME THAT SIDORAK AND THE HORDES HAVE BEEN SUCCESSFUL, AND THE TOA HAVE BEEN RECAPTURED?



BECAUSE YOU KNOW HOW I FEEL ABOUT FAILURE.



THE SUCCESS OF MY PLANS REQUIRES THE SIX TOA...



AND BY  
MAKUTA'S BLACK  
HEART, I SHALL  
HAVE THEM!

THIS  
ROODAKA  
SWEARS!

**NEXT ISSUE: ROODAKA! SIDORAK!  
The VISORAK HORDES!  
The SECRET OF THE RAHAGA!  
Don't miss this one!**



# SPIN YOUR DESTINY!



Every 2005 BIONICLE set includes a Rhotuka spinner you can launch! Pull the rip-cord to send the spinner flying as far as 50 feet into the air. You can use your spinners for BIONICLE action, as the Toa Hordika challenge the Visorak hordes – or take on your friends in Rhotuka spinner competitions!

## **Rhotuka Distance Derby**

See who can make their spinner go the farthest. Take turns launching your Rhotuka and mark off where each one lands, using a BIONICLE mask, a coin, or anything else you might have on hand. Each player gets three chances. The one whose spinner flies the farthest wins!

## **Rhotuka Target Challenge**

Choose a target, such as a tree, a dartboard, or anything else you think might work. Both players stand the same distance away from the target and take turns launching their spinners. Each player gets five chances. The one who hits the target most often wins.

## **Rhotuka "Horse"**

Set up the same way as Rhotuka Target Challenge, but on each turn, the player must launch from a different spot. The first player to hit the target from all five spots wins.

# An All-New BIONICLE® Movie

Delve Deeper Into The World Of BIONICLE®  
With These Exclusive Bonus Features



Now  
AVAILABLE  
On DVD

COOL DVD  
PACKAGING  
With In-Depth  
Info About  
Metru Nui!

## Must-See Secrets Revealed!

You asked, we answered! Thousands of BIONICLE® fans from around the world submitted questions online. Now, the BIONICLE® team answers some of the most intriguing questions in THE LEGEND REVEALED bonus feature—exclusive to this DVD! Find out how Kanohi Masks are made, what would happen if the powers of the 6 great discs were combined, when other BIONICLE® islands might be revealed and more in this exciting feature.

### OTHER DVD BONUS FEATURES INCLUDE:

- Making Of BIONICLE® 2: LEGENDS OF METRU NUI—Go even deeper into the fantastic world of BIONICLE®.
- Metru Nui Explorer—Access information about the characters and the locations in which they live.

[www.bionicle.com](http://www.bionicle.com)



Go behind the scenes



Hear insider information about  
the world of BIONICLE®



Learn fun facts about  
your favorite characters



Meet the film's creators



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Bonus Material Not Rated or Closed  
Captioned



The Rahaga and Toa Hordika both rely on their Rhotuka spinners to fight the Visorak hordes. These spinners are launched by willpower and can have devastating effects! Toa Hordika are also able to charge up their spinners to even greater power using their Hordika tools. Listed below are the Rhotuka spinner powers of each Rahaga and Toa Hordika:



**RAHAGA IRUINI**

Snag Spinner  
*Attaches to his target and tangles its legs in an energy net.*



**RAHAGA GAAKI**

Floater Spinner  
*Adheres to her target and forces it to the surface of the water.*



**RAHAGA NORIK**

Snare Spinner  
*Wraps up target in ropes of energy.*



**RAHAGA KUALUS**

Boomerang Spinner  
*Attaches to his target and the carries it back to him.*



**RAHAGA BOMONGA**

Silent Spinner  
*Flies noiselessly and paralyzes whatever it attaches to.*



**RAHAGA POUKS**

Bolo Spinner  
*Flies low to the ground and knocks the legs out from under the target.*



**TOA HORDIKA VAKAMA**

Fire Spinner  
*Can be charged up using blazer claws.*



**TOA HORDIKA NOKAMA**

Water Spinner  
*Can be charged up using fin barbs.*




**TOA HORDIKA NUJU**

Ice Spinner  
*Can be charged up using Hordika teeth.*



**TOA HORDIKA ONEWA**

Stone Spinner  
*Can be charged up using claw clubs.*



**TOA HORDIKA WHENUA**

Earth Spinner  
*Can be charged up using thumpers.*



**TOA HORDIKA MATAU**

Air Spinner  
*Can be charged up using fang blades.*

LEGO BIONICLE

DROPPING SOON  
AT A RETAILER NEAR YOU



# HERO OR BEAST

8736

TOA HOBIRIKA AVARUA



8737

TOA HOBIRIKA NOGARUA



8738

TOA HOBIRIKA AVARUA



8739

TOA HOBIRIKA OROVU



8740

TOA HOBIRIKA TAVAU



8741

TOA HOBIRIKA NUIJU

