

# BIONICLE



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GUIDE

# MATORAN

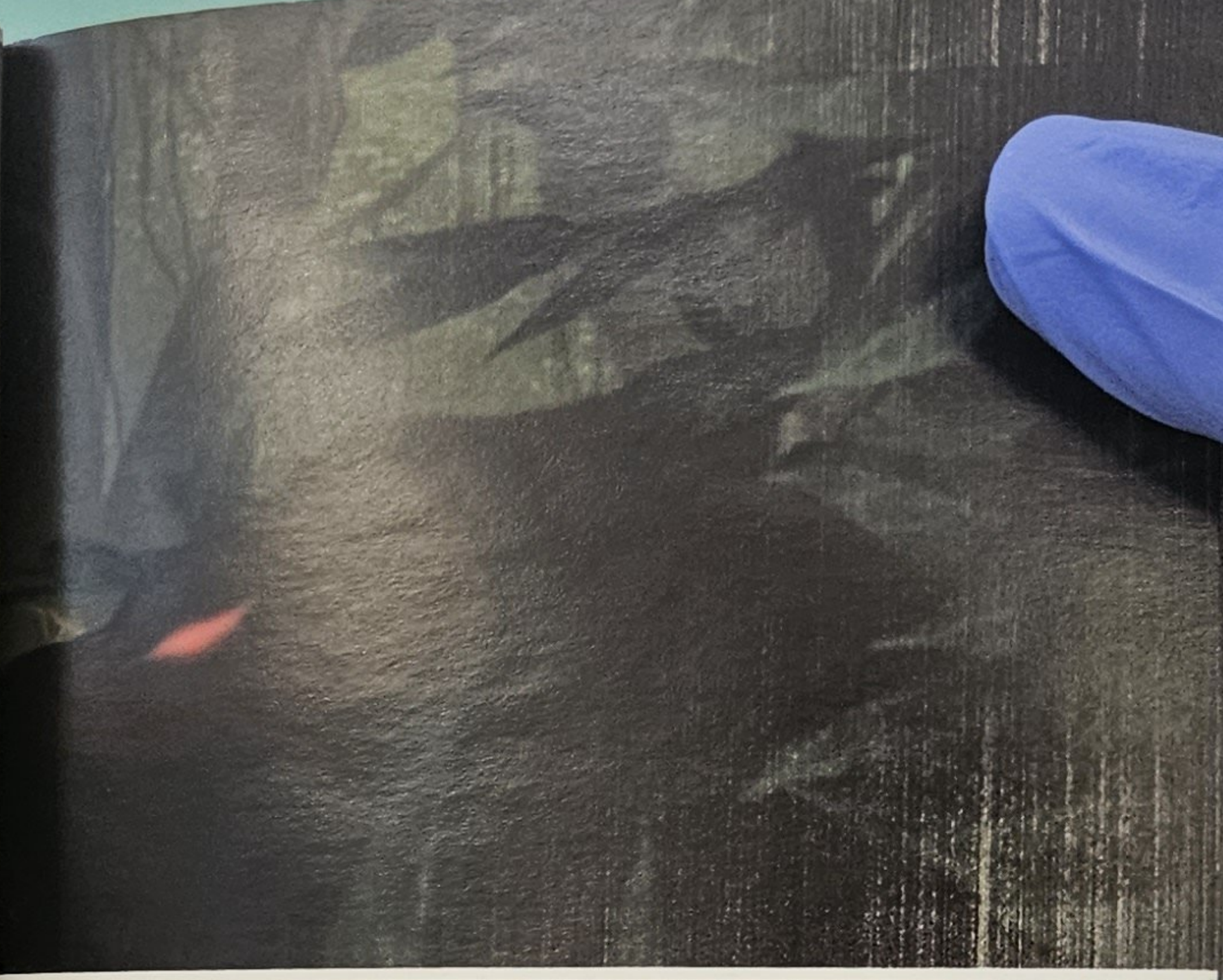
# BIONICLE®

## MATORAN MINI-GUIDE

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# INTRODUCTION

Whether on Metru Nui, Mata Nui or the mysterious Voya Nui, the Matoran are the brave and hard-working heart of the BIONICLE® universe. This guide to the Matoran of Voya Nui has the low-down on

their history and stories as well as in-depth features on each member of the Matoran resistance movement. Want to know more about the Matoran? Then dive in!



# HISTORY

The Matoran began life on the idyllic island city of Metru Nui, also known as the City of Legends.

Six different Matoran tribes lived in six different metru. Each metru had a different climate and landscape, and the Matoran had different skills and characteristics to match their environment.



VHISOLA

AHKMOU



TEHUTTI



NUHRII



EHYRE

ORKHAM



When the Toa Metru fled Metru Nui, taking the Matoran with them, they colonised the island of Mata Nui and founded a different village for each group of Matoran.



MATORO



HAFU



HAHLI



MACKU



HEWKII



KOPEKE

**Each group is at home in a different environment:**

- Onu-Matoran live deep in the earth
- Ta-Matoran thrive by the fiery volcanoes
- Ko-Matoran prefer icy cold climates
- Po-Matoran live in the stony deserts
- Ga-Matoran float and swim in the oceans
- Le-Matoran live in houses high in the air



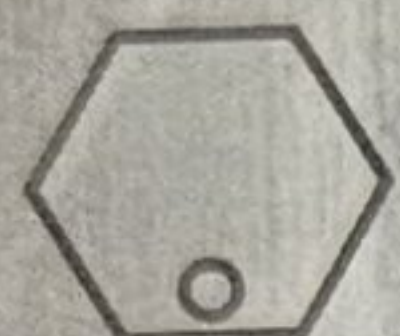
TAKUA



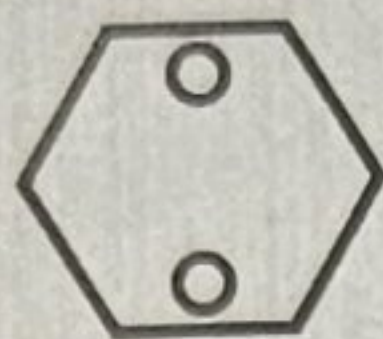
JALLER

# MATORAN ALPHABET

The Matoran have their own alphabet and language. Keep this translator handy for cracking codes written in Matoran.



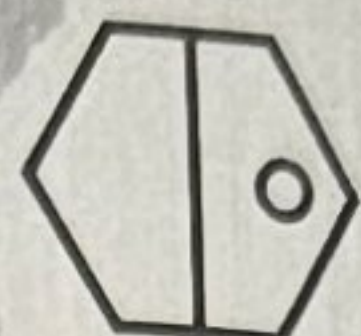
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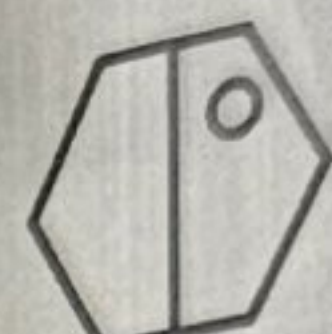
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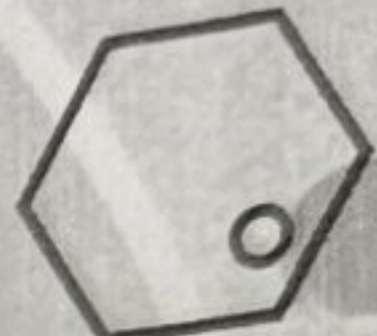
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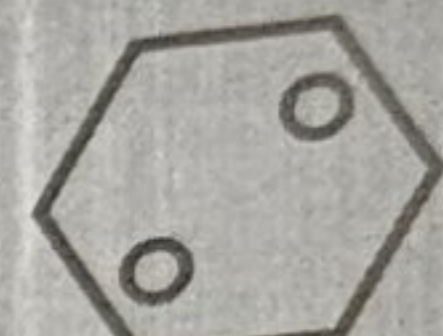
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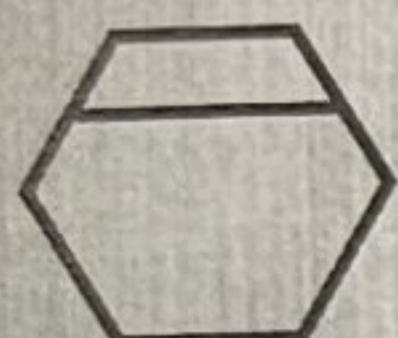
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**F**



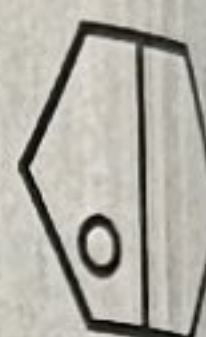
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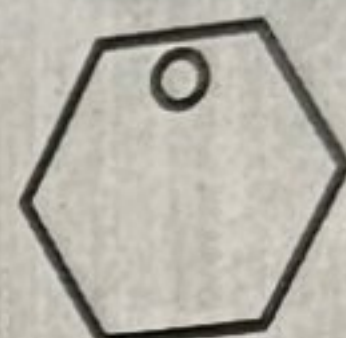
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**N**



**O**



**Y**



**Z**

## THE STORY OF VOYA NUI

The floating island of Voya Nui was formed after a terrible cataclysm. It was hurled far away into the ocean, taking a group of Matoran with it.

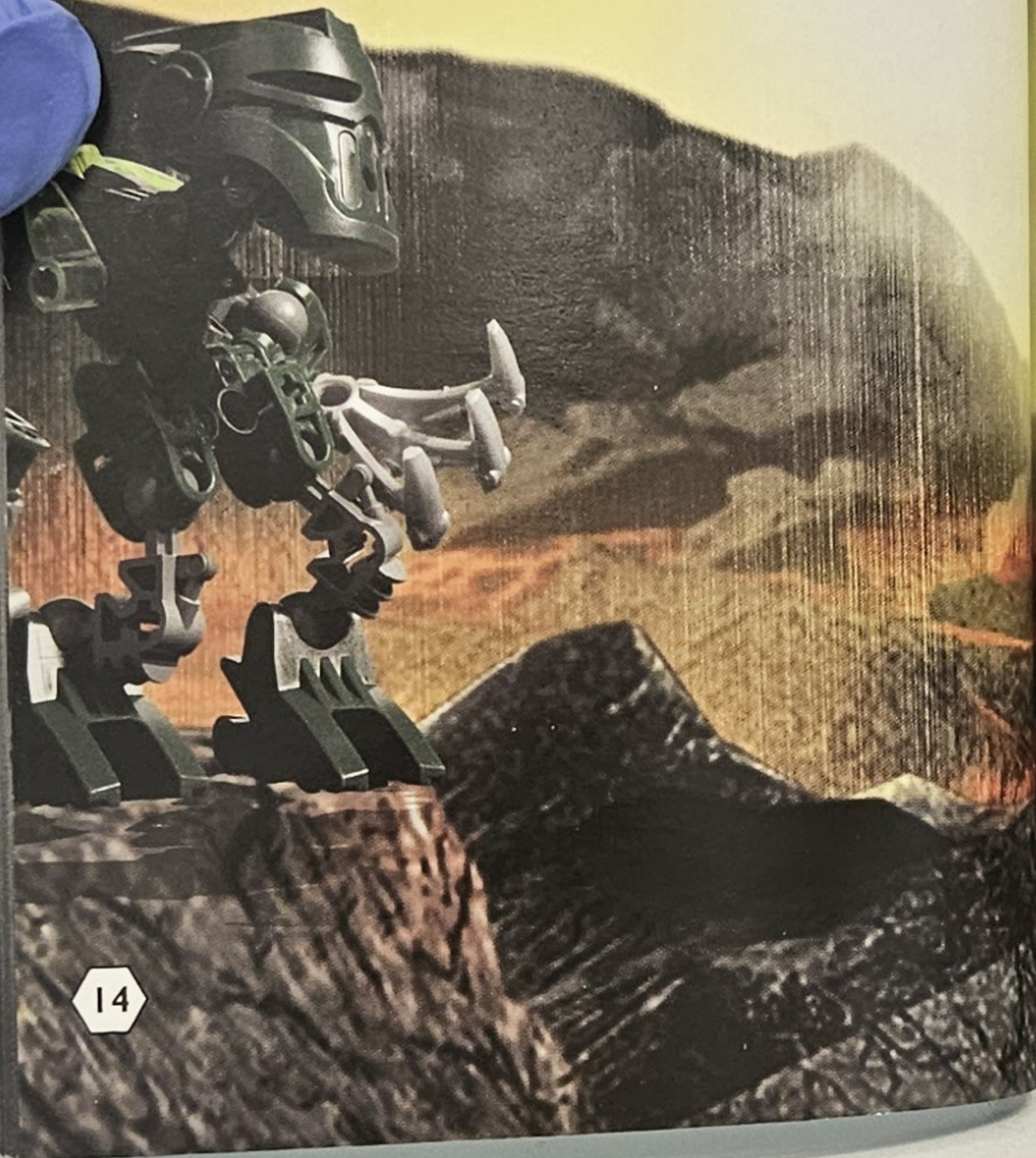
The Matoran who lived for more than a thousand years on this new island of Voya Nui did so without the protection of Toa. They are a brave and hardy group.



## LIFE ON VOYA NUI

Life is very difficult for the Matoran on the doomed island of Voya Nui. The water supply is drying up and, without water, the plant life is dying.

Drought is not the only challenge the Matoran face. The simmering volcano in the heart of the island is growing restless and will soon explode.



The bubbling lava causes frequent earthquakes. Helpless, the Matoran had been throwing hopeful messages for help into the sea.

Aided by their weapons more powerful than those of their Mata Nui cousins, villagers on Voya Nui soon learn to deal with eruptions, tremors, earthquakes and droughts. Otherwise they do not last long.

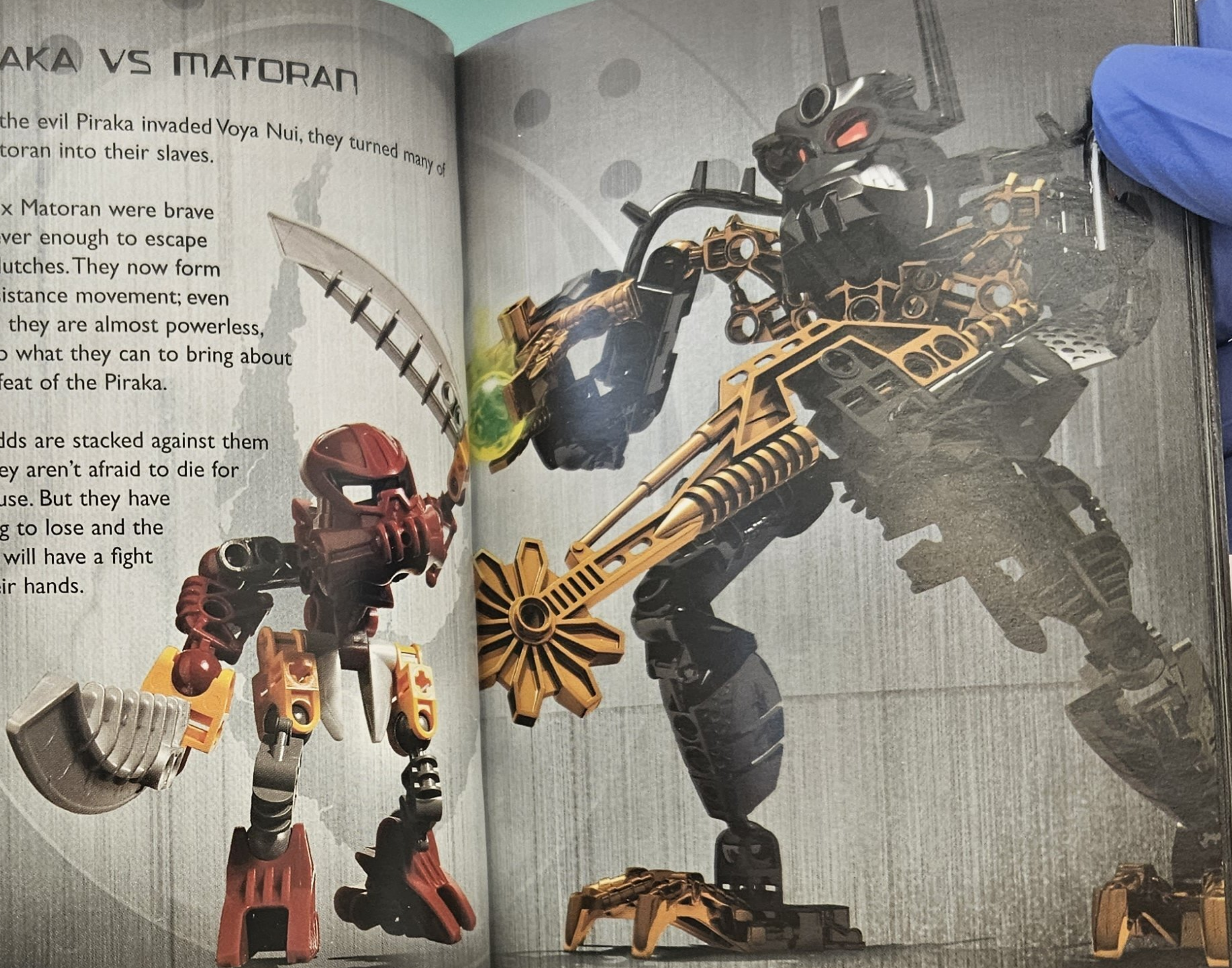


## PIRAKA VS MATORAN

When the evil Piraka invaded Voya Nui, they turned many of the Matoran into their slaves.

Only six Matoran were brave and clever enough to escape their clutches. They now form the resistance movement; even though they are almost powerless, they do what they can to bring about the defeat of the Piraka.

The odds are stacked against them and they aren't afraid to die for the cause. But they have nothing to lose and the Piraka will have a fight on their hands.



# MEET THE MATORAN RESISTANCE

PIRUK



DALU



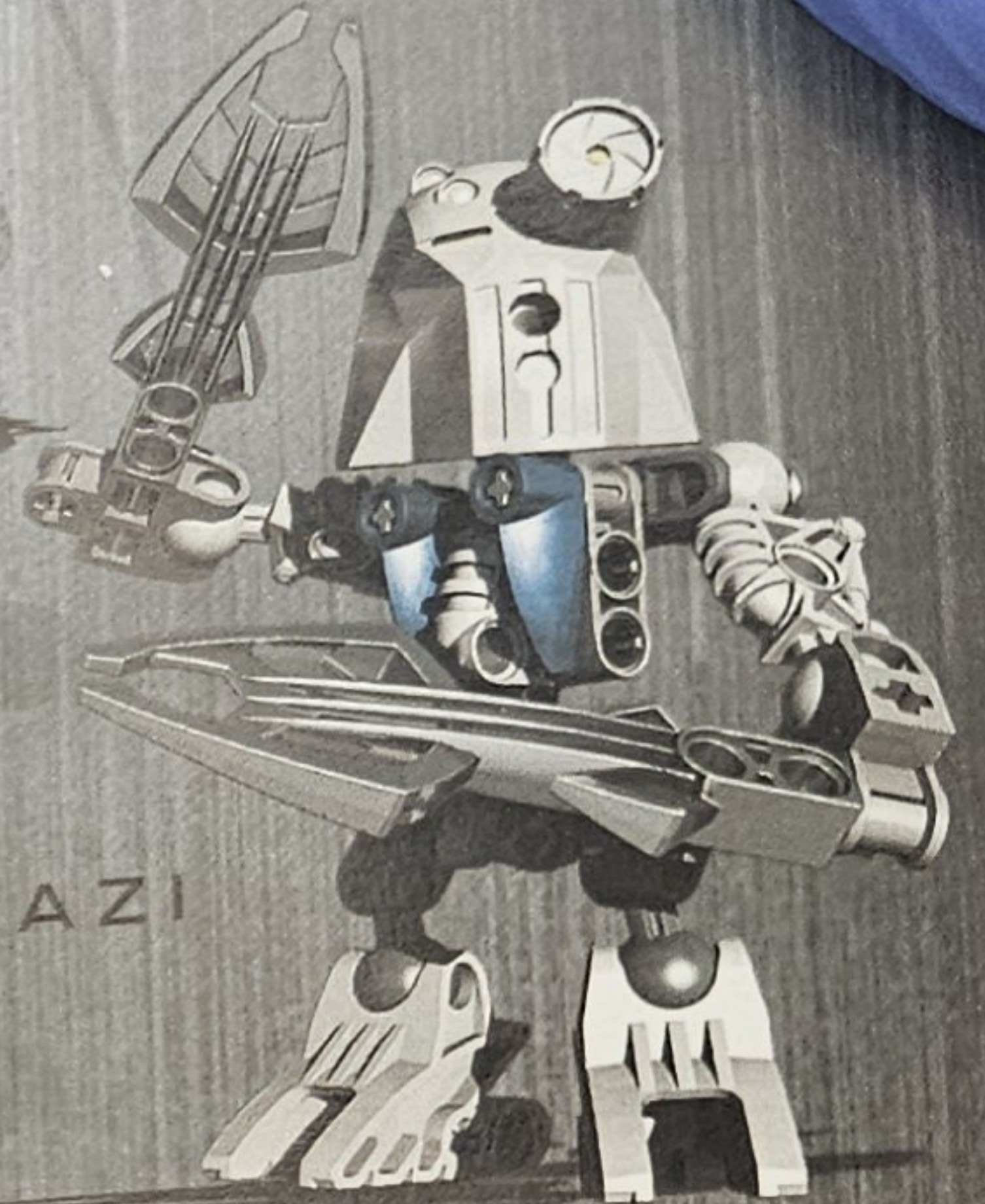
GARAN



VELIKA



KAZI



BALTA





20



# GARAN

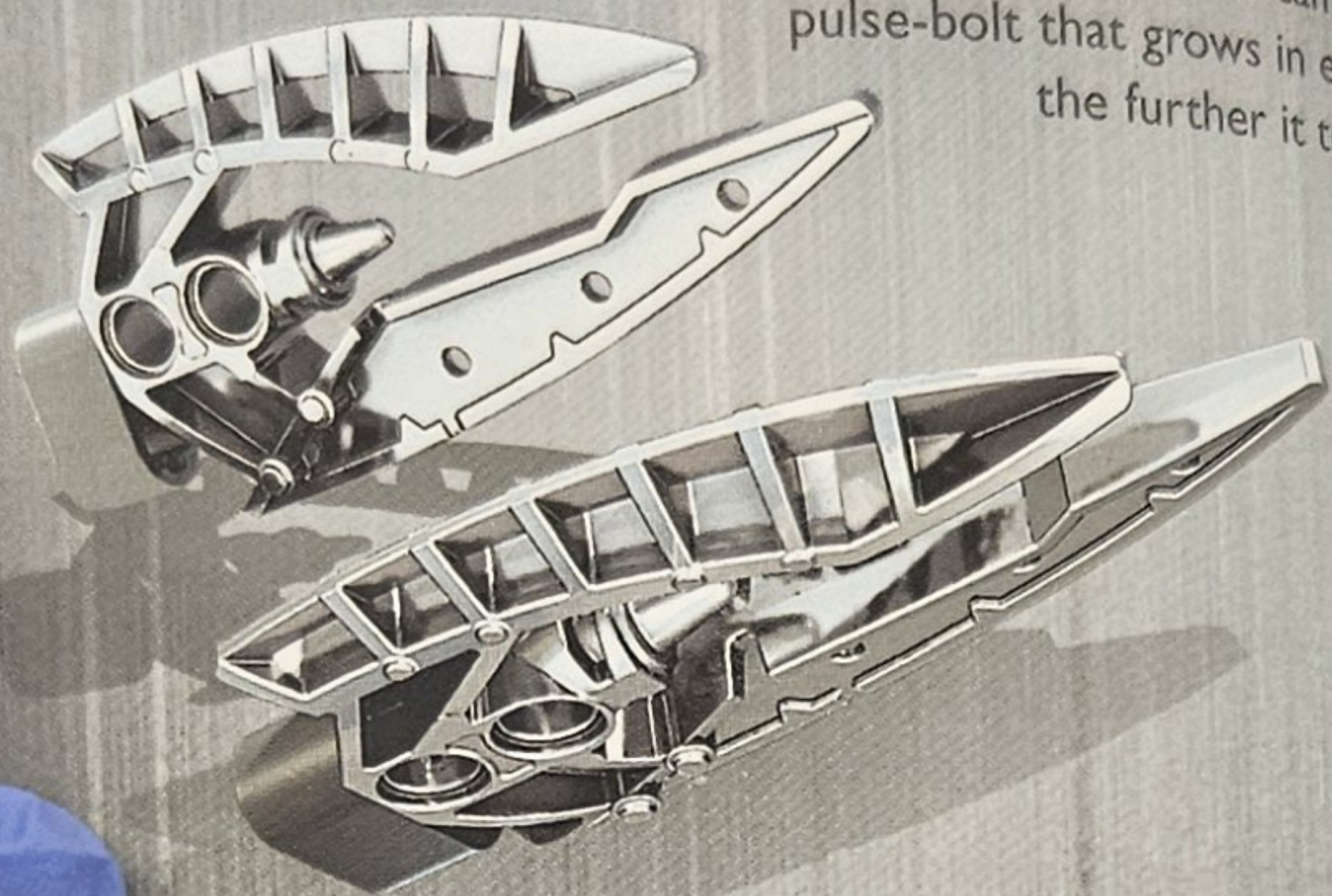
Onu-Matoran

Leader of the resistance

21

## Arsenal

Garan's tools are twin pulse-bolt generators. When crossed together, he can fire a pulse-bolt that grows in energy the further it travels.



## Character

*"You don't have to be a Toa to be a hero."*

Garan is the natural leader of the Matoran resistance. His braveness, intelligence and devotion to the cause enabled all six to bring out their heroic side and fight the Piraka, using tactics over brawn.

Insightful, Garan was the first to realise that the Piraka were not the Toa they claimed to be.

Although respected by all, Garan often argues with Dalu.



## Garan's Story

Garan was busy as usual, searching for water across the rocky landscape of Voya Nui, when he first spotted the Piraka. He had just used his twin pulse-bolt tools to blast through the rock in hope of finding water, when he spotted the canister bobbing on the surface of the sea.

Even though Voya Nui had never known a Toa, Garan thought that the arrival of such a powerful being was just like in the Toa legends that the Matoran had been hearing all their lives. Maybe their salvation had come at last!

Later, Garan realised that far from being their saviours, these 'Toa' were spending more time building a mysterious structure than helping the Matoran find water.

Filled with pride for Matoran life, he gave his friends the courage to fight the Piraka in their own way – and to not allow themselves to be defeated.





# BALTA

Ta-Matoran

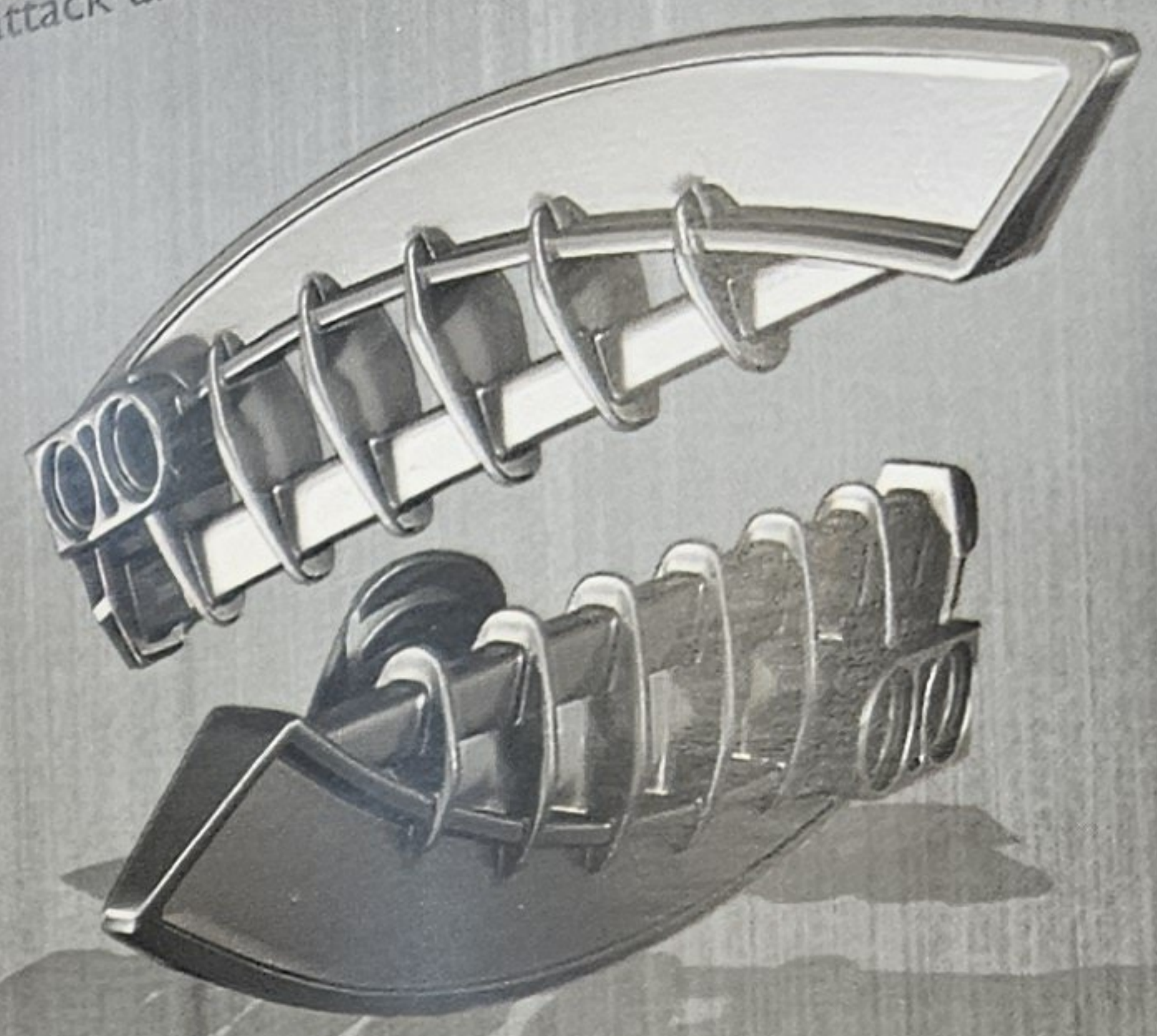
Able to improvise tools from anything lying around





### Arsenal

When Balta crosses his twin repeller tools he can block any attack and strike back with equal force.



### Character

*"We haven't survived here to just give up."*

Balta is an inquisive and brave Matoran.

Garan's right hand man and best friends with Dalu, Balta is also highly resourceful. He can take any pile of discarded equipment and quickly turn it into a weapon or tool.

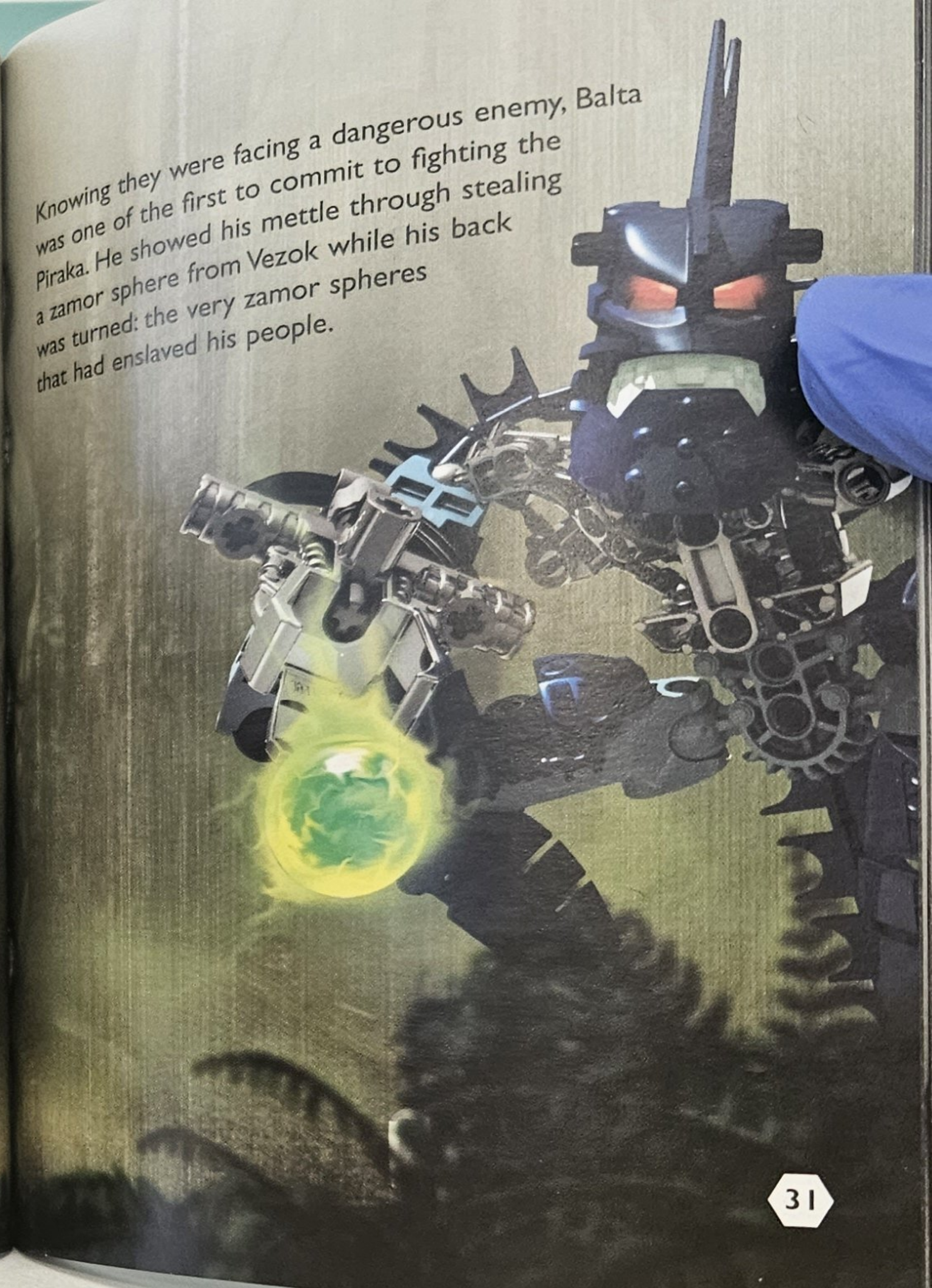
## Balta's Story

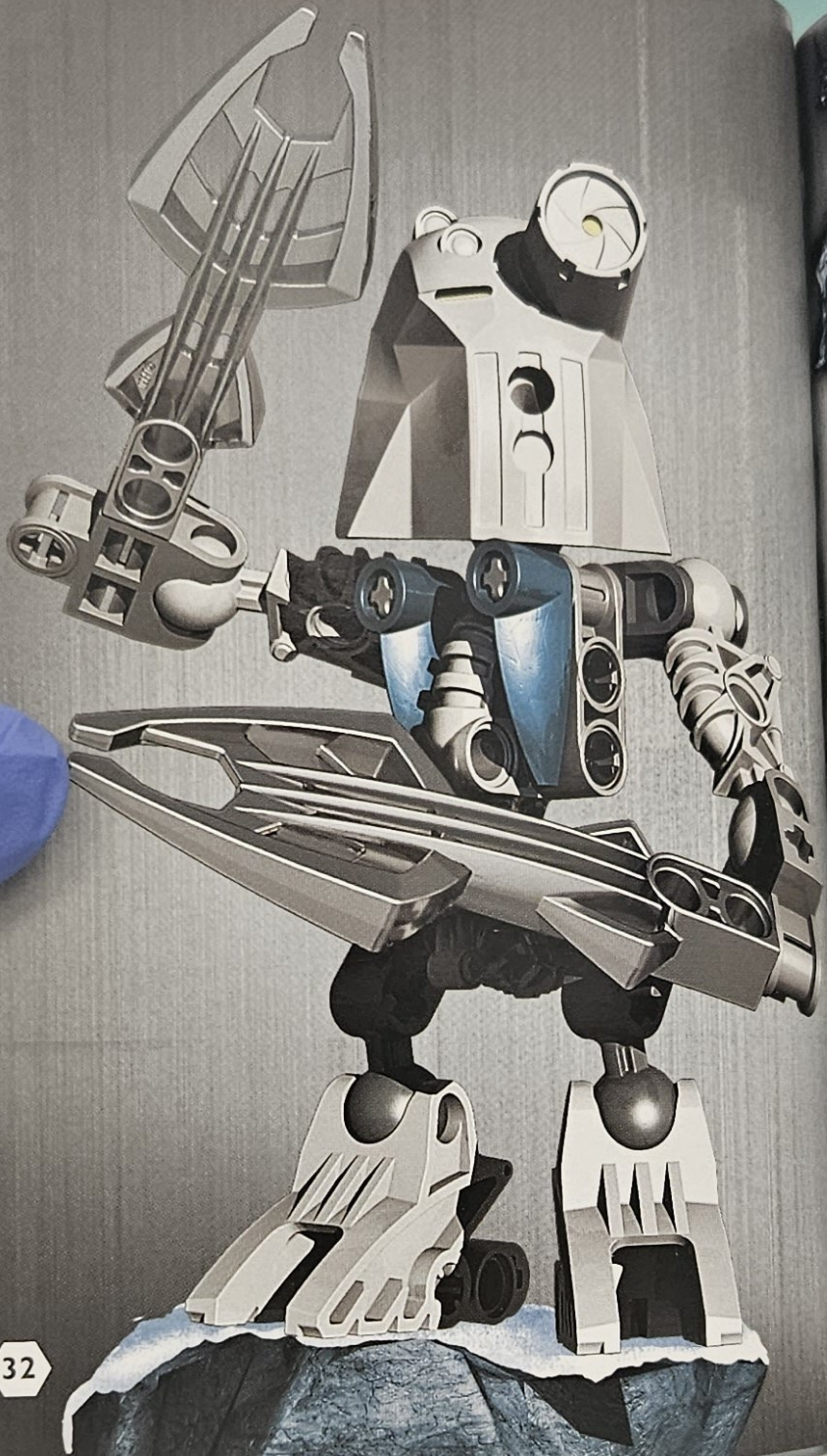
Like Garan, Balta was scouting for food when he came upon a Piraka canister. Unlike Garan, Balta treated this as an exciting mystery – the kind that never happens on Voya Nui.

When he spotted Avak constructing a strange type of tool, being an inquisitive tool-maker himself, Balta couldn't resist asking Avak questions about it. Unfortunately for Balta, Avak didn't appreciate having a nosy Matoran butting in and he attacked Balta, trapping him in a Protodermis cage.

When the Piraka started to put the Matoran to work, Balta was made to dig a reservoir for lava from the volcano. Later, he and Garan realised that this must mean the Piraka wanted to empty the volcano of lava.

Knowing they were facing a dangerous enemy, Balta was one of the first to commit to fighting the Piraka. He showed his mettle through stealing a zamor sphere from Vezok while his back was turned: the very zamor spheres that had enslaved his people.





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# KAZI

Ko-Matoran

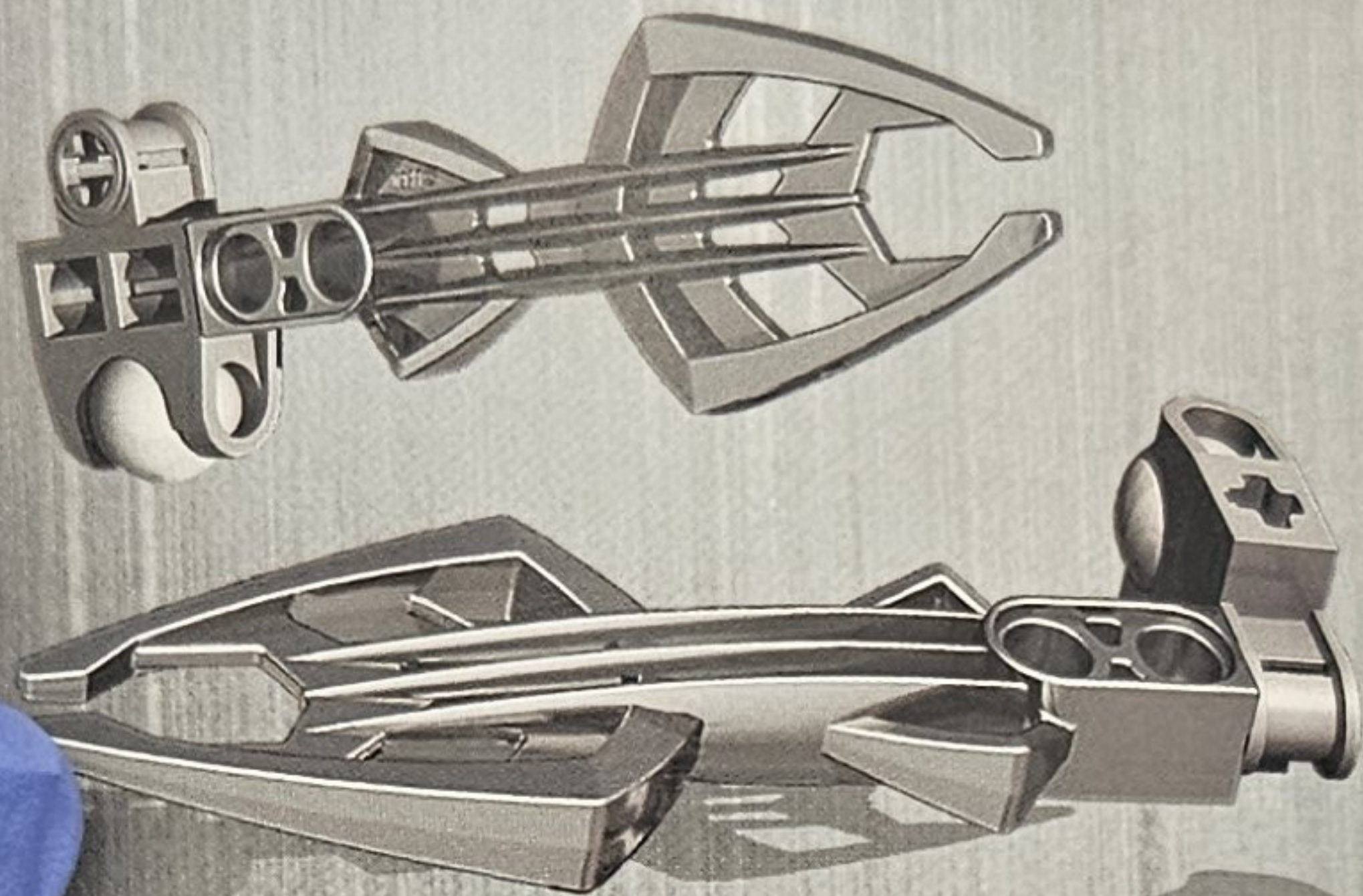
Keeps many secrets



33

## Arsenal

Kazi's weapons are his twin echo forks. When he clangs them together, they produce an echo of devastating effect.



## Character

*"I can't say I like our chances."*

Like most Ko-Matoran, Kazi knows and protects many secrets. His telescopic eye helps him to see many things that most Matoran are blind to.

Sharp and sarcastic, Kazi can have a short temper. He has no patience for Velika's riddles and would prefer it if everyone was as straight-talking as himself.



## Kazi's Story

While Balta was digging a reservoir, the Piraka put Kazi to work draining the lava from the volcano. Kazi is the only one of the Matoran resistance who knows the secret at the heart of Voya Nui and he suspects that the Piraka also know about the Mask of Life and are on the island to find it.

With this knowledge, Kazi was keen to help out the resistance. Along with Garan, he stole Avak's strange new tool and took it to the others to see.

Seeing sparks and fire bolts on the horizon, Kazi was the first to spot the arrival of the Toa Nuva. Not that he knew then what the fire bolts signified or the size of the battle that was about to start.





# VELIKA

Po-Matoran

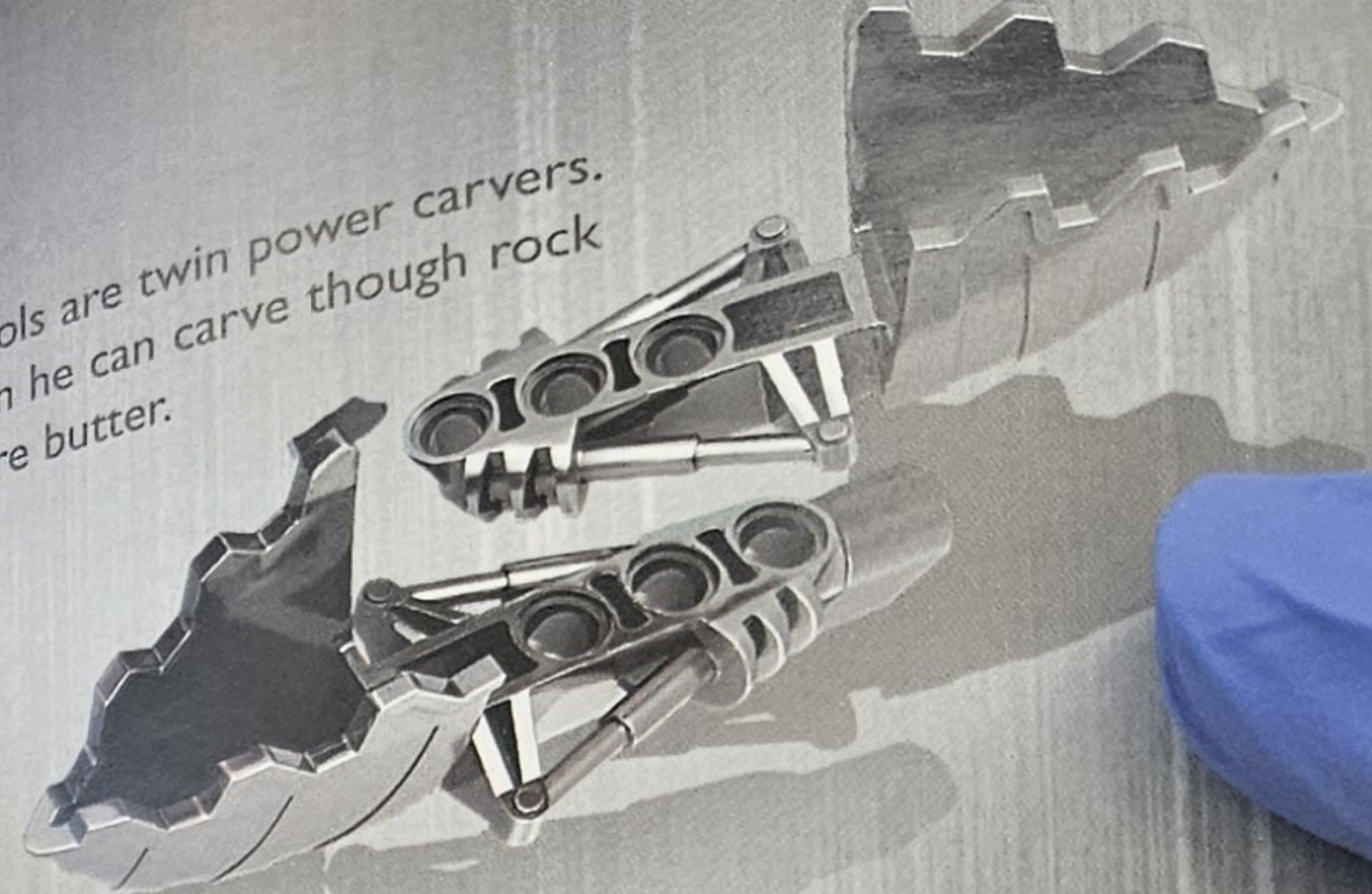
Inventor





### Arsenal

Velika's tools are twin power carvers. With them he can carve though rock as if it were butter.



### Character

*"The movement of a single pebble can bring down a storm of rock."*

Quiet and reflective, the inventor Velika is best known for talking in riddles. He is seldom moved to engage in petty squabbles or to say more than a few words on a subject. When he does speak, it is in riddles, whose meanings are often hard to discern.

Velika's odd way of talking winds up Kazi. Kazi often complains loudly about Velika, but Velika will not retaliate.

Garan, as leader, respects the unique way Velika has of looking at the world and will often make sure he consults Velika on difficult matters.

## Velika's Story

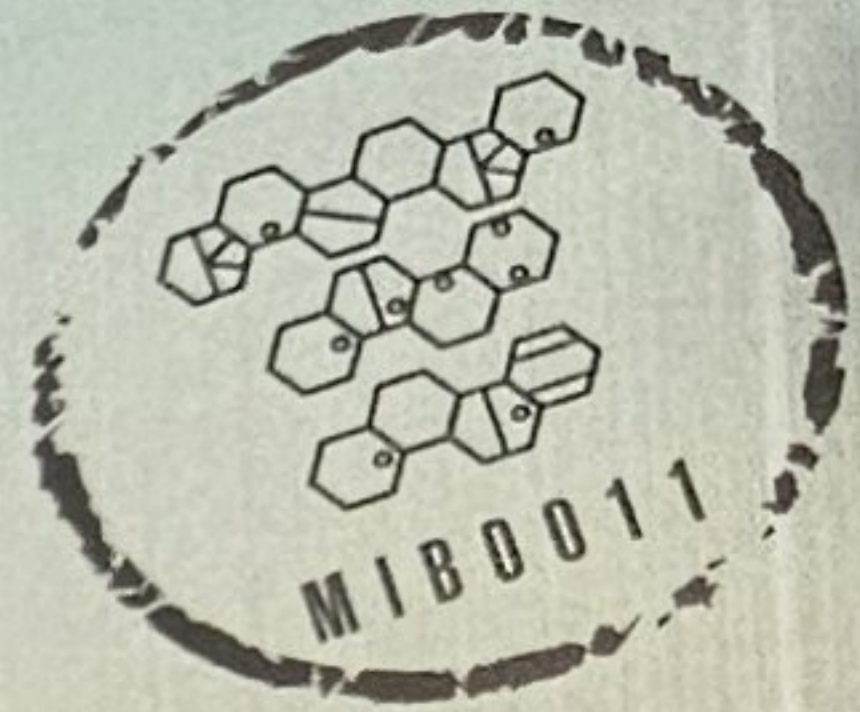
When all of the Matoran were forced to work for the Piraka, Velika's task was one of the strangest. Like all Po-Matoran, Velika is a skilled carver and sculptor. He was put to work building a massive, secret structure in the centre of Voya Nui that no Matoran was ever going to be let into: the Piraka stronghold.

As part of the resistance movement, Velika acted as a decoy when the group stole Avak's strange new weapon. By obviously nosing about, Velika distracted Avak for long enough that Garan and Kazi could seize the zamor launcher.

When Dalu injured herself by using her powers on the Piraka for a dangerous length of time, Velika watched over her recovery.



*Velika's thoughtfulness helped Garan to inspire the other Matoran into combat, by reminding Garan that 'the movement of a single pebble can bring down a storm of rock.'*





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**DALU**

Ga-Matoran

Fighter

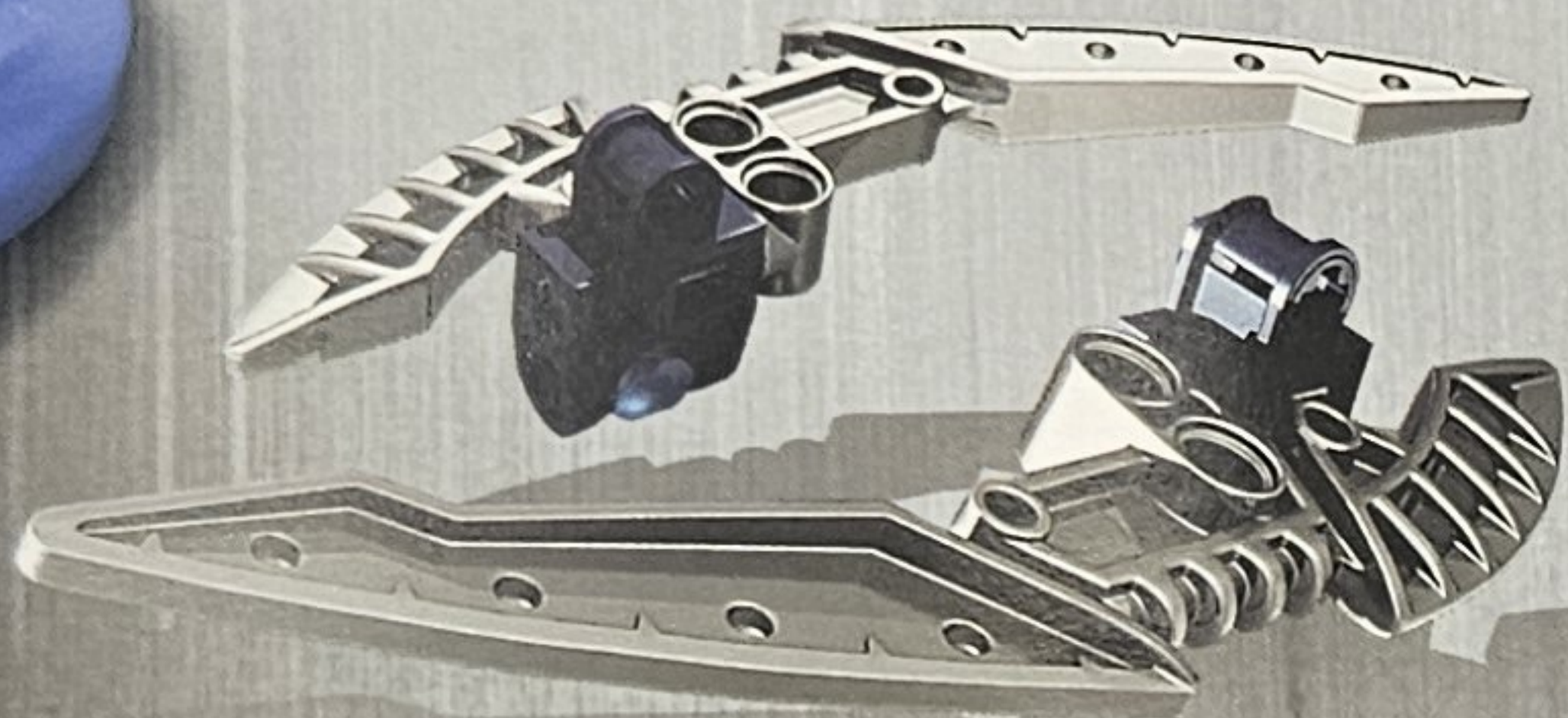


45

## Arsenal

Dalu's twin power tools are unique and important. She can use them to increase the power or attributes of another being for a short time – whether they wish it or not.

This diminishes her own power though, and if she uses her tools for too long it can weaken her to the point of death.

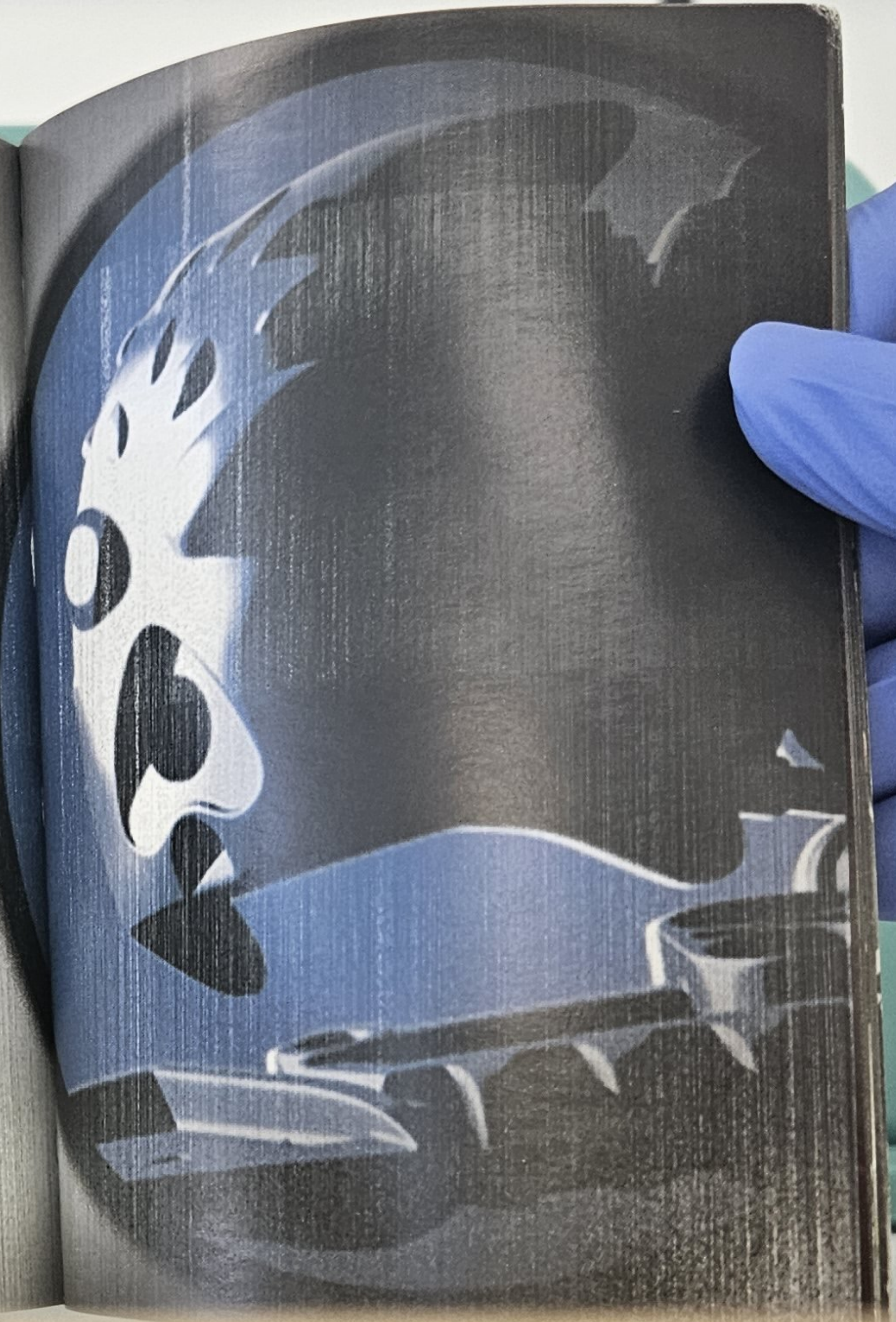


## Character

*"If there's going to be a fight, I'm not missing out."*

A brave Ga-Matoran, Dalu also has a stormy temper. She is best friends with Balta, but her temper draws her into many arguments with Garan.

Dalu is a highly skilled fighter and she is not afraid to use her powers even though it weakens her and could cost her her life. She is willing to put the other Matoran and their mission before her own safety.

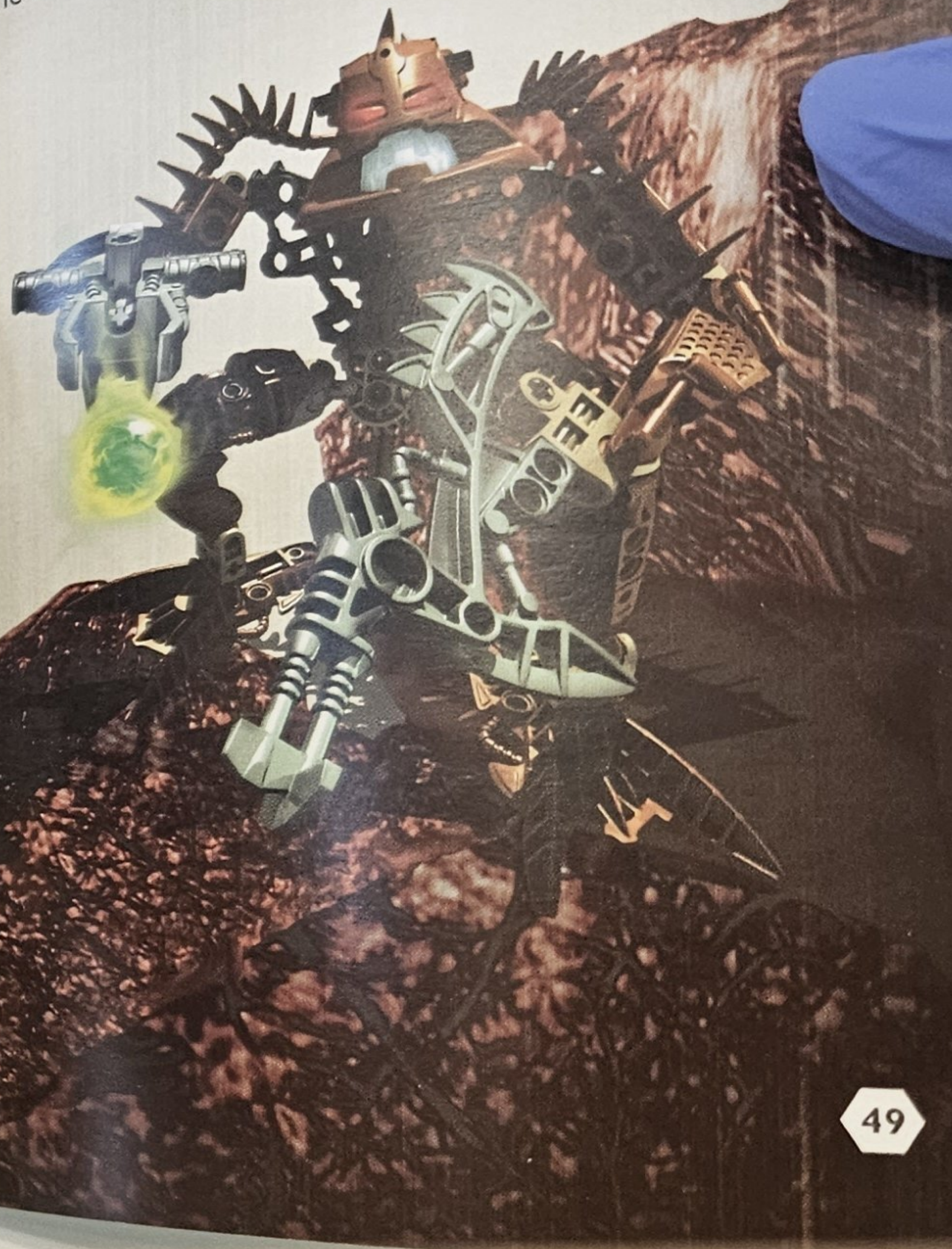


## Dalu's Story

The Piraka put Dalu to work drilling a hole in the side of the volcano to draw out its lava, but the Matoran resistance found a much more useful role for Dalu than lava farming.

She used her twin tools to keep Avak from finding the other Matoran, who had stolen his zamor launcher. Draining her own power, she used her tools to increase his power of hearing, causing him to hear every sound on the island at that instant. It overwhelmed and maddened Avak, allowing the other Matoran time to escape.

This action resulted in Dalu's near death, but once she had recovered, it did not stop her from immediately joining back in with the resistance activities.





# PIRUK

Le-Matoran

Skilled in stealth





## Arsenal

Piruk has twin shredder claws that can rip through solid metal.



## Character

*"You're my friends, and this is my home. If those things are not worth fighting and dying for, then what is?"*

Piruk is stealthy and a brilliant spy. He is not the bravest of the Matoran, but he is very clever and happy to lurk in the shadows and gather information on enemy activity.

When Garan and Kazi stole Avak's launcher, Piruk worried more about what would happen should the Piraka catch up with them than what the launcher was to be used for. Even though he is not naturally brave, Piruk is very loyal and he overcame his fears to join in with the resistance fight. But he still shows his nervous habit of rubbing his twin shredder claws together when worried about something.

## Piruk's Story

Piruk was frightened when he first saw Zaktan, the green Piraka, step out of his canister. He quickly sensed that this was no Toa, but rather than try to stand up to Zaktan, he ran off home to get help from the others.

Before the resistance movement formed, Piruk worked with Balta overseeing the teams digging a reservoir for the lava drained from the volcano.

Piruk was reluctant to become the spy for the Matoran



resistance when he knew it meant sneaking into the Piraka stronghold. For the whole time he stood listening and watching in the shadows, he was terrified.

But as soon as Piruk had watched Zaktan preparing the antidermis zamor spheres and learned that the Piraka were after the Mask of Life, he knew that his only choice was to join his Matoran friends in fighting and dying for the freedom of his friends and homeland.

## DID YOU KNOW?

- Voya Nui used to be part of a larger continent before an earthquake blew it apart.
- The Matoran of Voya Nui do not know the island of Mata Nui exists.
- To handle the harsher environment, Voya Nui Matoran have much more powerful tools than the other Matoran on Mata Nui and Metru Nui.
- Although there are six tribes of Matoran on Voya Nui, they don't have separate areas to live in, unlike on Mata Nui and Metru Nui.

- Matoran are the only known beings able to evolve into Toa.
- Before being enslaved by the antidermis, the Matoran worked slowly and took many breaks.
- Velika and Balta made the zamor shooters for the Toa Inika to use.
- The Matoran have no idea their welfare is guarded by Axonn.



# QUIZ

How much have you learned about the Matoran? All of the answers to the quiz can be found in this book.

Check your answers on page 64!

1.

Which Matoran can make a tool from anything he finds lying around?

DALU

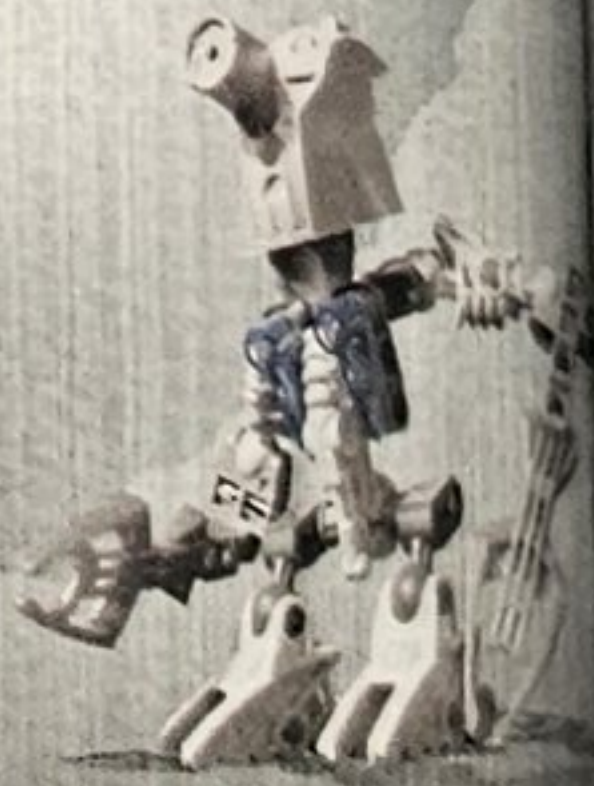


PIRUK

3.

Who is the leader of the Matoran resistance movement?

KAZI



2.

Which two Matoran are best friends?

VELIKA



6.

Which Matoran would rather spy than fight?

4.  
Who is the only Matoran to know about the Mask of Life?

GARAN



5.

Which Matoran only speaks in riddles?

BALTA



# MATCH THE SHADOWS

The Matoran resistance have infiltrated the Piraka stronghold. Can you tell them apart in the gloom of the stronghold tunnels?



THE BATTLE CONTINUES...





# BIONICLE



How clever are the Matoran?

How stealthy and how powerful?

On Voya Nui the Matoran are more than just helpless pawns in the Piraka's evil plans.

Get to know these brave and resourceful beings in this mini guide, and find out how they try to hold back the Piraka from destroying them and their island.

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